

## **CSCI 1300 Final Programming Project**

**Due no later than the beginning of your section's final exam as stated on the course schedule and academic calendar. You may email it to me or, preferably, bring it with you to the final on a flash drive**

**No late submissions will be accepted!**

Create a new Alice program that tells a story, similar to the story of the bunny and cell phone in Tutorial #2 or in the Examples. You are free to make up your own story, or you may use something like a nursery rhyme or short segment from a book as the basis for your project.

Your project's final movie should be no less than one minute long, and should include a title screen and end screen similar to Tutorial #2. People and/or animals in your movie should move in as realistic a fashion as possible (i.e. if moving in a certain direction, the character should turn to face that direction before moving). You should make use of speech and thought bubbles to help your characters tell the story.

Your project will be graded based on appropriate use of the Alice objects and their behaviors, as well as on the interaction among objects. The more realistic the interaction, the higher the grade! Extra credit may be given for particularly complex stories, or for the use of sound clips in the movie.

To submit your project, save the Alice file and either bring it to me on a flash drive or email it as an attachment to [Julia.Benson-Slaughter@gpc.edu](mailto:Julia.Benson-Slaughter@gpc.edu).